

Jack Gatto

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Objective

To earn an internship at an animation studio, to practice and hone my skills in creating animated cartoons, and to become an integral part of a team creating animations.

Skills

- 2D & 3D Animation
- Digital and Traditional Illustration
- Digital and Traditional Painting and Sculpting
- Familiarity with a large variety of software allows me to adapt quickly to any pipeline
- HTML and CSS experience
- Windows and Mac
- Software: Autodesk Maya, Mudbox, ToonBoom, Storyboard Pro, ZBrush, Photoshop, Adobe Premiere, After Effects

Work History

MARCH 2015 - CURRENT

Freelance Animator and Illustrator | Freelance | Lewiston, Ny

- Worked on animated cartoons for freelance work.
- Created storyboards, 3D models, animation and visual effects to meet design goals.
- Contributed to the creative process through original ideas and inspiration.

MAY 2017 - AUGUST 2017

Empire Vfx | Buffalo, NY

- Animator - Developed keyframed 2D animations.

Education

ANTICIPATED GRADUATION - MAY 2020

Bachelor of Fine Arts in Animation
Daemen College, Amherst, NY

2015-2016

Niagara Career and Technical Education Center, Sanborn, NY
Film & Animation

Accomplishments

- 1st Place NY State SkillsUSA 3D Animation Competition 2015 & 2016
- 3rd Place National SkillsUSA 3D Animation Competition 2015
- 2nd Place National SkillsUSA 3D Animation Competition 2016
- National Technical Honor Society Member 2015 & 2016
- Awarded the "Daemen College Art Grant - Best New Media " in 2016